One Book for Nebraska Teens 2013

Activities to use with Leviathan by Scott Westerfeld

- 1. If you were designing a Darwinist creature, what would you have it do and what animals would you combine to create it? Be specific in terms of characteristics you would combine from each animal to form your new creature.
- 2. If you were to design a Clanker machine, what would it look like and what function would it perform? Be specific in terms of characteristics you would combine from existing machinery to form your new machine.
- 3. Gather a variety of oddball items, leftovers from previous programs, or ask patrons to bring in old, unusable items. Hold a contest; providing these raw materials for participants to build something from the Clanker world.
- 4. Create a different story as a group. What would have happened if Alek had not brought supplies to the Leviathan?
- 5. Take a close look at the map design in the front of the book. Now create a map of the United States inserting animals, or machines, plants, or other items to create the map for the setting of a book you might write.
- 6. Map out a trip you would like to take across Europe. Where would you visit and why? How would you travel from place to place?
- 7. Make up your own slang words or phrases like the author did: "a load of yackum" (page 423), "Air Service boffins" (page 22), or "keeping your barking head" (page 34).
- 8. Select another time and place in history and create a character like Alek or Deryn for a different story line, because their story connects to an actual historical event. Assign characteristics to define this new character.

If your readers in your library come up with any other activities please pass your ideas along to Sally Snyder at sally.snyder@nebraska.gov or call her at 402-471-4003.

Puzzles, discussion questions, and more: http://nlc.nebraska.gov/youth/obok/